

Neoprene cuff with Velcro® closure for a secure fit

Back-of-hand knuckle padding for incidental bumps/impact

Form-fitting, quality materials

Layering of SuperFabric®\* brand materials provide industry-leading cut and needlestick resistance (interior layer) and high pressure fluid resistance – fluid injection resistant up to 700 bar (10150 PSI)

Silicone pattern palm grip

Reinforced fingertips

Launderable

# 4041 PointGuard® Ultra

## PROTECTION ZONES:

	<b>3 Layers SuperFabric® Protection</b>		<b>SuperFabric® Protection Zone</b>
		<b>ANSI/ISEA CUT</b>	<b>GRAM SCORE</b>
		<b>A9</b>	<b>6679</b>
		<b>NEEDLESTICK</b>	<b>NEWTONS</b>
		<b>LEVEL 5</b>	<b>11.546</b>
		<b>UK CE</b>	<b>ANSI/ISEA PUNCTURE</b>
		<b>4X42F</b>	<b>3</b>

## FEATURES:

HexArmor® sets the industry standard for needle protection with solutions for a variety of applications. Our needlestick-resistant products do more than pass industry-accepted testing methods; we put them through real-world applications countless times, with a history of undeniable success. The accepted standards of testing do not account for the many variables employees face on the jobsite, so we created our own tests, mirroring the conditions and hazards that our users face.

## ATTRIBUTES:

<b>Style:</b>	Needlestick-resistant
<b>Grip:</b>	Dry or light oil
<b>Cuff Style:</b>	Neoprene with Velcro®
<b>Sizes:</b>	6/XS through 11/XXL

# HexArmor®

Call **1-877-MY ARMOR** or visit **hexarmor.com**

HexArmor® products are cut and puncture resistant, NOT CUT AND PUNCTURE PROOF. Do not use with moving or serrated blades or tools. Product is fluid injection resistant, NOT FLUID INJECTION PROOF. User shall be exclusively responsible to assess the suitability of the product as specified for any individual application or use. Protection zones are to be used as a general guide. Actual product protection zones may differ. Product features, design, protection zones subject to change.

Protected by patents and patents pending

\*SuperFabric® is a registered Trademark of HDM, Inc.